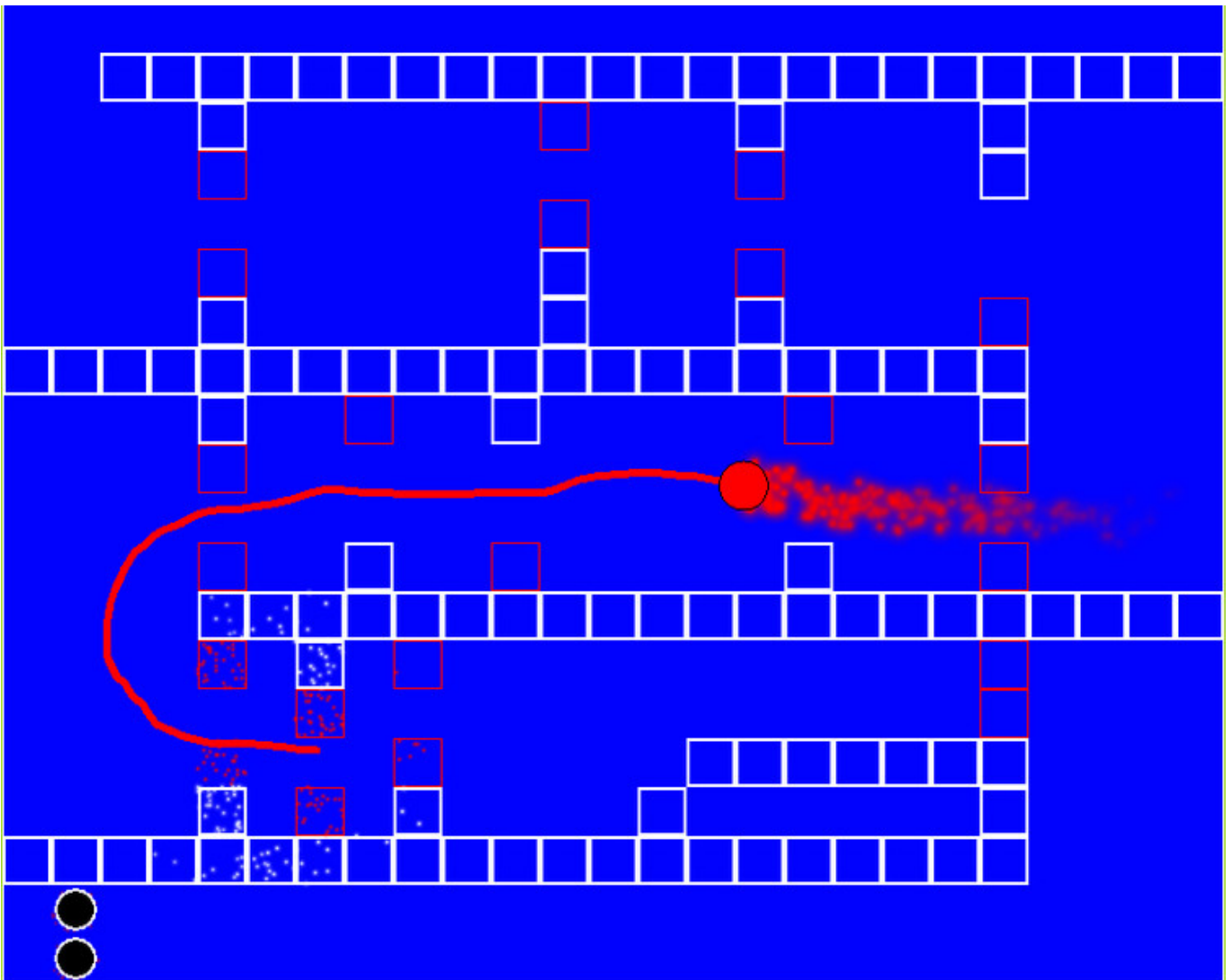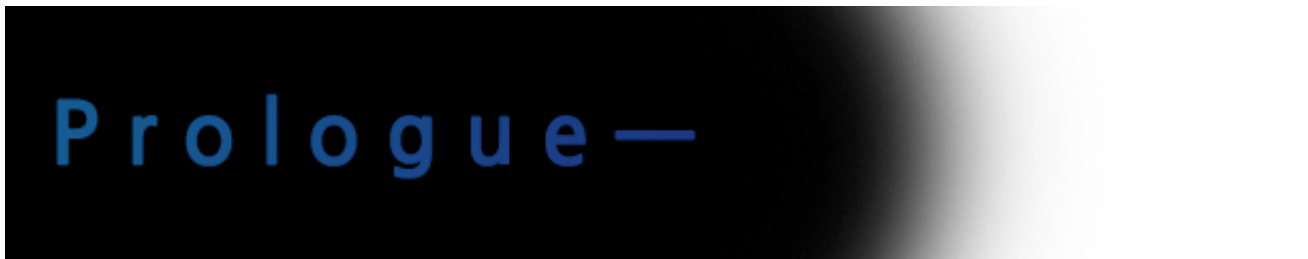Unknown Free Download [hacked]

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About This Game

A girl who suddenly lost both her parents.
And a suspicious woman who introduced herself as a friend of her father's.

The girl is forced to accompany her and arrive at a strange mansion without a window.

While looking around the mansion, She overhear the conversation between an old man and the suspicious woman.
They found a girl and went outside to avoid her and continue the conversation.
A lightning bolt destroys the front post of the gate and locks the girl inside the mansion.

There she faced a creature and tried to escape from it.

Key Feature—

▶ Player behavior determines the affinity of other characters. As a result, the ending of the game changes.
▶ You can walk around rooms on same floor without loading.
▶ Smooth movement with many frames.
▶ I developed AI to increase tension. so The 'Stalker' is not only just chase player, also tracks traces of player.
▶ This game used 3D sound. That's why the sound changes depending on the position and orientation of the player.

Developer Message

Hello, I'm Yorm, the developer of 'Unknown.'

Scenarios, graphics, program-creating, some sounds, all by myself, it took me a while to work alone.
I promise you a continuous update because I know that there are a lot of games that I don't have yet.
I'll be a more advanced developer, so please keep an eye on me. Thank you.

Title: Unknown
Genre: Adventure, Indie
Developer:
Yorm.Ent
Publisher:
Yorm.Ent
Release Date: 5 Jan, 2019

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Minimum:

OS: Microsoft® Windows® 7/8/8.1/10 (32bit/64bit)

Processor: Intel Core2 Duo or better

Memory: 4 GB RAM
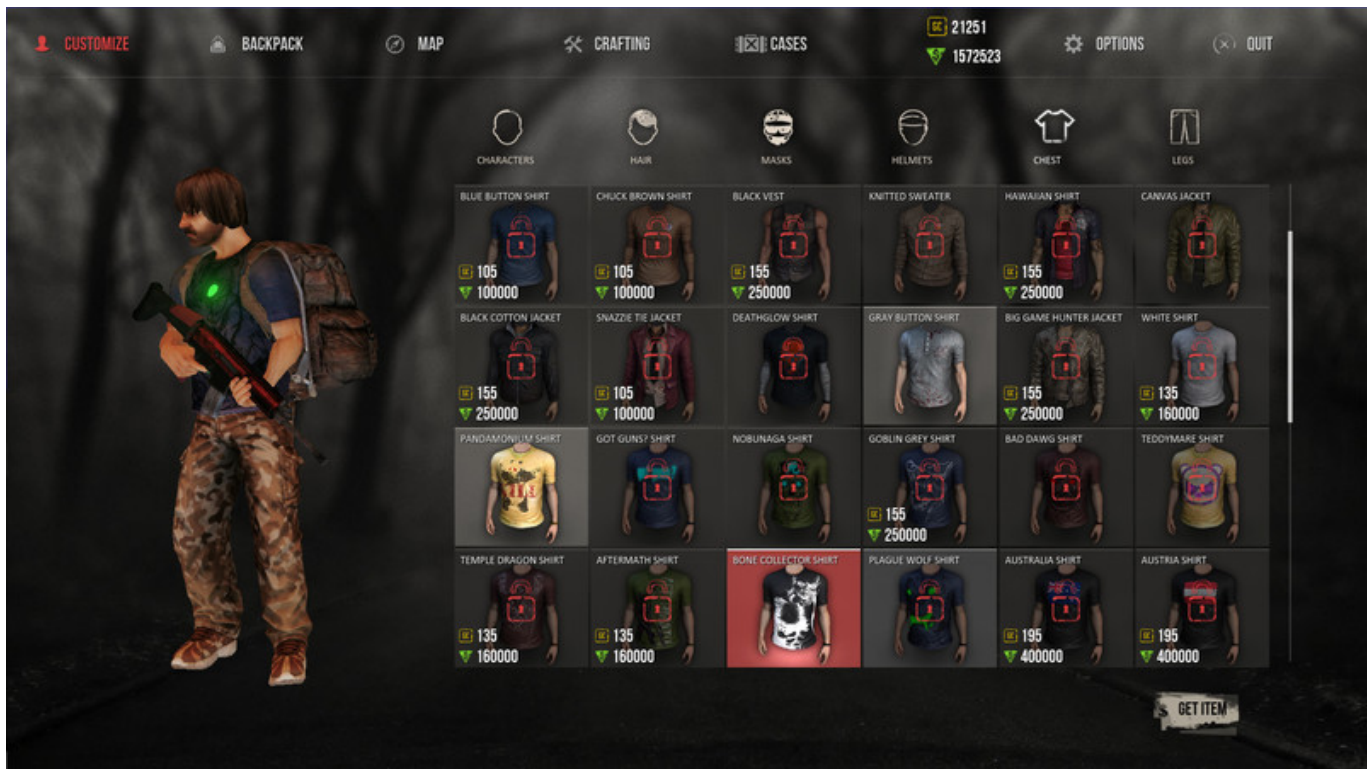
Graphics: DirectX 9/OpenGL 4.1 capable GPU

DirectX: Version 9.0

Storage: 500 MB available space

Additional Notes: 1280x720 or better Display

English,Korean

CHARACTERS   HAIR   MASKS   HELMETS   CHEST   LEGS

BLUE BUTTON SHIRT	CHUCK BROWN SHIRT	BLACK VEST	KNITTED SWEATER	HAWAIIAN SHIRT	CANVAS JACKET
105 / 100000	105 / 100000	155 / 250000		155 / 250000	

BLACK COTTON JACKET	SNAZZIE TIE JACKET	DEATHGLOW SHIRT	GRAY BUTTON SHIRT	BIG GAME HUNTER JACKET	WHITE SHIRT
155 / 250000	105 / 100000			155 / 250000	135 / 160000

PANDAMONIUM SHIRT	GOT GUNS? SHIRT	NOBUNAGA SHIRT	GOBLIN GREY SHIRT	BAD DAWG SHIRT	TEDDYMARE SHIRT
			155 / 250000		

TEMPLE DRAGON SHIRT	AFTERMATH SHIRT	BONE COLLECTOR SHIRT	PLAGUE WOLF SHIRT	AUSTRALIA SHIRT	AUSTRIA SHIRT
135 / 160000	135 / 160000			195 / 400000	195 / 400000

GET ITEM

COLLECT GEAR SETS TO IMPROVE YOUR CHARACTER

Feb 4, 2019 @ 2:59pm Patch Note:
Update -

I turned direction around and blocked the confusion of many people.

The Stoker's intelligence has been modified.
I'm still working on the version up, so I'd appreciate it if you could watch.. **Jan 24, 2019 @ 1:03pmPatchNote**:
Fixed -

The stalker has fixed a point that was only stopped at one section.. **Jan 12, 2019 @ 5:59am Patch Note**:
First of all, I am sorry for the late update.

Fixed -

It's not a place where specific items could be obtained. but obtained that item.

The character gets caught in the right door of the piano room.

The collision check broke and the character could pass through it.

Sometimes the menu window didn't open.

Randomly different images are recalled during an event.

Update -

Improved the stop during the video.

Ending Addition and Ending Director Change.

(Reason for adding endings:
A whole new ending to come out depending on the way you play. So, I have formulate the ending.)

Making the hard-to-find part of the event easier to understand.

Add Sound Effect.

I'm constantly fixing this -

 The other walls are fine, but the stalker can recognized although Player are hide to behind the closing door.

Destroyed about freezing during play video but occurs again with a very very very very small probability.

Things that can cause confusion because there is still light after getting an object.

I'm constantly updating this -

All hints are stored in the Memo category and removed from the Memo category when you have solved the puzzle associated about that hint.

A play that draws the stalker's attention by adding more objects that can be throw.

Besides puzzle and storytelling, you can enjoy something while walk around mansion.. **Jan 20, 2019 @ 2:08pm Patch Note**: Fixed -

Suddenly start event what meeting grandfather in 1st floor after meeting female monster

Update -

Changed some objects Position.

Stalker can open door.
. **Jan 10, 2019 @ 7:17am Additional Patch Note.**:
Fixed-

Sometimes feathers door could not be opened even if the item was used in front of a on it.

The part where the object and the player were not able to interact with each other.

The parts of the item acquisition process that may not be smooth have been modified.. **Jan 15, 2019 @ 6:40pm Patch Note.**: Sorry for the late update.

The script for 'Rebecca Route' was completely broken and it took a lot of time to recover.

Fixed -

Corrected the situation of stopping after the confrontation with the female monster.

The same event was repeated and the game was not proceeding.

Rebecca route event overall modification.

Modified the point where the past event occurred again.

Modified the overlapping of the ending events.

It has been blocked off Player's sit and stand motion switching When player's on specific point. but switching possible then player's behavior is freeze.

The objects associated with the puzzle were changed to move only in a certain direction.

Restored some unseen scenes.

and

minor bugs fixed.

Update -

Added Hint.

Added Object

. **Jan 19, 2019 @ 12:55pm PatchNote**:
Fixed -

Freezing when a dribble object is behind the player and the player step back due to event .

Update -

The graphic was added to make the move line visible well.

Changed the graphic of the door.

The height of the dialogue window is aligned with the text.

You can dribble object more smooth.. **Jan 30, 2019 @ 11:05am Patch Note**:

※Achievements are not yet active! Please refer to this.. Jan 9, 2019 @ 9:39pm Patch Note:
Fixed -

If you open the veranda door on the second floor and move to the first floor, and return there and close, the character stops.

The event that was blocked by a script error is executed and graphics error.

Update -

Bulk addition of hints in the puzzle.

Modify Stoker Tutorial Image.

A change in stalker behavior pattern.

The puzzles have been changed to be more intuitive and easy to find.

Added explanation of how the puzzles are controlled.

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